

# BASKETBALL

## COMPETITION GUIDELINES

(The International Basketball Federation (FIBA) Rules – valid as of November, 2015 including the latest amendments shall govern the Basketball competitions except for the approved Special Guidelines and Ground Rules for the Elementary level).

### **I. PURPOSE:**

It is a game specially designed to build a strong foundation in developing basketball awareness among children. It also aims to develop the basic skills and character among young boys and girls, *providing unique experience for fun, enjoyment, and eventually leading the way to a long term involvement in the sports.*

### **II. OBJECTIVES OF THE GAME**

- A. To throw the ball into the playmates basket and to prevent the players of the other team from securing the ball or scoring based on fair play and within the spirit and intent of the rules. The games shall be *DEVELOPMENTAL* in nature and approach.
- B. To enhance *camaraderie, goodwill, sportsmanship, discipline, teamwork and other life skills values* inherent in the practice and participation in sports.

### **III. TEAM (Players, coaches and other team officials)**

- A. Eligibility
  - 1. Based on the Palarong Pambansa Guidelines
- B. Team Composition
  - 1. A team shall be composed of not more than 12 team members and a coach, while the Girls Team may include a chaperon (when the coach is male).
- C. Coach
  - 1. A team shall be headed by a responsible Coach as required by the Palarong Pambansa Rules and Guidelines.
  - 2. Only the Coach (and Chaperon) shall be allowed to stay within the team bench during official games.
- D. Team Uniform
  - 1. A player who is not wearing the team's complete uniform may not be allowed to play; and there shall be playing numbers (0, 00 to 99) and the assigned delegation color shall be followed (dominant/secondary colors).

### **IV. EQUIPMENT/MATERIALS**

- 1. BALL
  - 1.1 The SIZE of the BALL for the Secondary Girls and Elementary Level shall be size 6.
  - 1.2 The Secondary Boys shall use size 7.

### **V. TIMING REGULATIONS**

- A. For ELEMENTARY:

1. The game shall consist of 4 periods. The first three periods shall be played in 8 minutes and 10 minutes for the 4<sup>th</sup> period and 5 minutes for every extra period.

B. For SECONDARY:

1. The official FIBA 2015 Rules shall apply with the latest amendments.

C. For both:

1. The intervals between periods, is one (1) minute while interval between halves is five (5) minutes.

## **VI. PLAYERS' PLAYING REGULATIONS**

A. For ELEMENTARY Only:

1. All players of the team shall be fielded before the end of the 2nd period or within the 1<sup>st</sup> Half. *FAILURE of the Coach to field a player in the 1<sup>st</sup> Half shall be penalized with a Technical Foul (1 FT+ BP) charged to the Coach.*

2. All players shall play at least one (1) period BUT not more than three (3) periods and shall be rested for one (1) period. *If a Coach fielded a player for more than three (3) periods, it shall be penalized with a Technical Foul (1 FT+BP) charged to the Coach.*

3. Normal substitution procedures shall apply in all periods. (Except when certain rule does not apply). A player may enter in a game as a substitute as many times as possible within that period and considered as having played only in that period/quarter.

4. One (1) time-out for every period shall be granted to each team for the first three (3) periods and two (2) time-outs shall be granted in the fourth (4th) period, and one (1) timeout for every extra period. Unused timeouts shall not be carried over to the next period. In the first three periods the Timeouts shall either be used or forfeited.

5. In case a team has an incomplete line-up during the scheduled game:

5.1 The 1st period shall always start with 5 players while the other periods may be played with the remaining members of the team.

5.2 A team with ONLY seven (7) players (physically present) at the start of the game shall be declared LOSER by FORFEIT.

### INTERPRETATIONS of RULE IV.

#### EXEMPTIONS:

a) IN CASE OF INJURY/DISQUALIFICATION:

- (in the 1<sup>st</sup>/2<sup>nd</sup> Period) – an injured player may be substituted by any player, and as such said “ substitute player and injured player” shall be considered as having played in that particular period.

- The “injured player” upon recovery may re-enter in the same period or may play in any period following Sec.1, Rule IV.

IMPORTANT Reminder: *WHENEVER POSSIBLE AND IF THE RULES WILL ALLOW, EVERY PERIOD SHALL BE PLAYED ALWAYS WITH FIVE (5) PLAYERS.*

B. For SECONDARY (Boys and Girls)

1. The official FIBA Rules shall apply.

**VII. IN CASE OF DISQUALIFICATION**

- A. A thrown-out player must leave the confines of the playing area.
- B. A player/coach who is disqualified as a result of a disqualifying foul/ fighting or the like, subject shall be automatically suspended. The number of games of suspension shall be determined by the Technical Committee and will be based on the gravity of the act.

**VIII. RULES OF CONDUCT**

A. FOULS

1. TECHNICAL FOULS - any PLAYER/COACH who displays unsportsmanlike/disrespectful act such as slashing of neck, showing of dirty fingers, pointing of accusing finger and trash talking/shouting bad words/foul language, contesting calls, arguing with the officials and others. A WARNING maybe given or a TECHNICAL FOUL shall be slapped.
2. PERSONAL FOULS - a player causing contact with an opposing Playmate, which gives an unfair advantage and such contact are neither intentional nor flagrant.
3. FLAGRANT FOULS - a player causing excessive contact which may cause or have caused injury to an opponent, such as: a) excessive swinging of elbow; b) throwing a punch; c) tripping; and d) intentional contacting/pushing the back of a player going for a basket shall be judged to be either an Unsportsmanlike/Disqualifying Foul.

B. PLAYERS'/COACHES' Conduct:

1. Any player/coach, who is slapped with a Disqualifying Foul and ejected because of Flagrantly Unsportsmanlike Action/Conduct , shall be penalized accordingly PLUS an additional 1-game suspension/ total disqualification or banned from further participation, depending on the gravity of the offense. (As may be determined by the technical committee)
2. Uttering/shouting of obscene/foul language/bad words or verbal abuse from players/coaches to opponents/officials or teammates shall not be tolerated. Such act shall be dealt with a warning or a Technical Foul. *The Coach shall be responsible for the DISCIPLINE and BEHAVIOUR of the followers, supporters and friends of the team.*

3. Teams shall keep and leave their bench areas clean and orderly. Non-compliance shall be dealt with a Warning for the first offense, TECHNICAL FOUL for the second offense.
4. Coaches shall always confirm their next schedule of game with the Tournament Manager BEFORE leaving the playing venue/ or after their game.
5. A team that walks out of their game shall be penalized with a Disqualification from the competition/Palero and likewise the Coach shall be BANNED.
6. Any infraction committed of the COVENANT by any player/team MAYBE PENALIZED with a reprimand and or warning or a Technical Foul.

C. GAMES DISRUPTION:

Games which are cancelled/disrupted/stopped due to *“FORCE MAJEURE”* or for any valid reason, shall be treated in the following manner:

- A. REMATCH – if the disruption of the game took place during the first half (1st and 2nd periods), game shall be replayed.
- B. RESUMPTION – if the disruption of the game took place during the second half (3rd and 4th periods), the game shall be resumed with the remaining game time.
- C. RESET – if a scheduled game was cancelled for a valid reason, the management shall re-schedule the game at the bottom of all the schedules.
- D. DURATION OF WAITING – in case of a power failure or any incident (rain or darkness) that may affect the progress of the game, the LENGTH of time to wait for the restoration of normalcy is 30 minutes or as may be allowed by